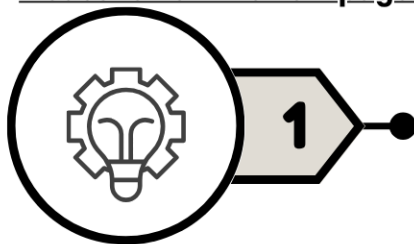


ASRE PATHWAY OF DISTINCTION IN SCHOOL OF ARCHITECTURE & DESIGN

This is a general idea of the steps to complete an ASRE Pathway. The goal of this program is for students to begin during their freshman year and complete requirements throughout their college career. There is flexibility in the timeframe, but all requirements must be complete prior to graduation.

Please review the next pages for superscript notes with further information.



1

INITIATION

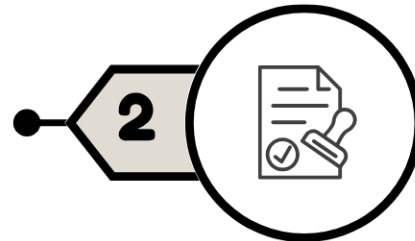
Begin by completing:

- UNIV 100 "First Year Seminar"
- DSGN 101 "Basic Design I"
- DSGN 102 "Basic Design II"

BUILDING SKILLS

Build skills through:

- Four studio courses at the 200 & 300 level from list¹
- Two (2) research related workshops³

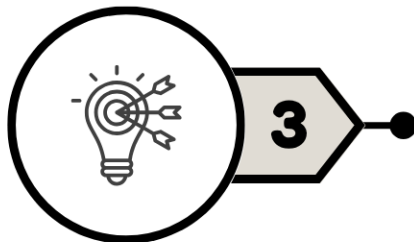


2

MASTERING SKILLS

Master skills through:

- ARCH 321 "History of Architecture" OR INDS 442 "Research Methods" OR INDN 499 "Capstone R&D"

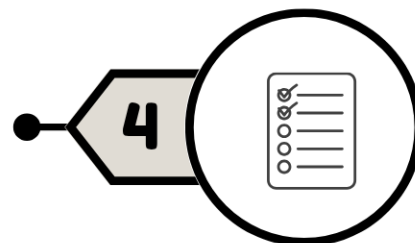


3

PROFESSIONAL DEVELOPMENT

Develop professionally through:

- The professional development experience: either complete a study abroad course OR an internship/work experience

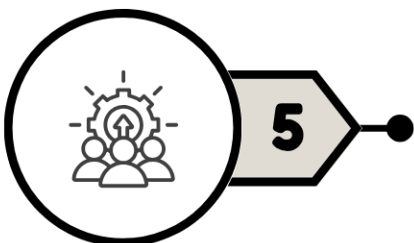


4

DISSEMINATION

Disseminate through:

- INDS 402 "Industrial Design Capstone" OR INDN 402 "Industrial Design Capstone" OR ARCH 410 "Architectural Design VI"
- The dissemination experience: either participation in a competition⁴ OR exhibit work at the Undergraduate Research Showcase OR present at the Undergraduate Research Conference

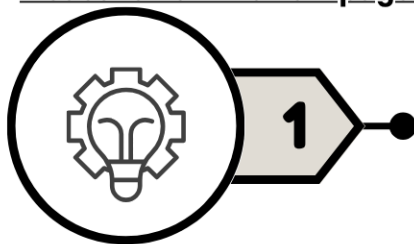


5

ASRE PATHWAY OF EXCELLENCE IN SCHOOL OF ARCHITECTURE & DESIGN

This is a general idea of the steps to complete an ASRE Pathway. The goal of this program is for students to begin during their freshman year and complete requirements throughout their college career. There is flexibility in the timeframe, but all requirements must be complete prior to graduation.

Please review the next pages for superscript notes with further information.



1

INITIATION

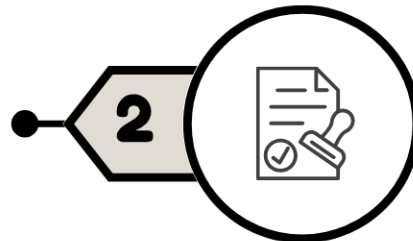
Begin by completing:

- UNIV 100 "First Year Seminar"
- DSGN 101 "Basic Design I"
- DSGN 102 "Basic Design II"

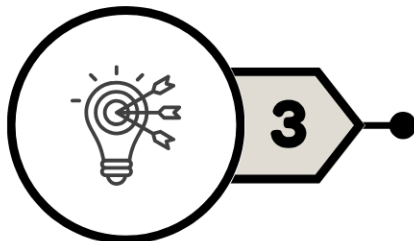
BUILDING SKILLS

Build skills through:

- Four studio courses at the 200 & 300 level from list¹
- Three (3) research related workshops³



2



3

MASTERING SKILLS

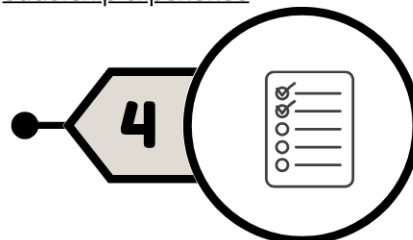
Master skills through:

- ARCH 321 "History of Architecture" OR INDS 442 "Research Methods" OR INDN 499 "Capstone R&D"
- The leadership experience: either mentored research² OR a leadership experience⁸

PROFESSIONAL DEVELOPMENT

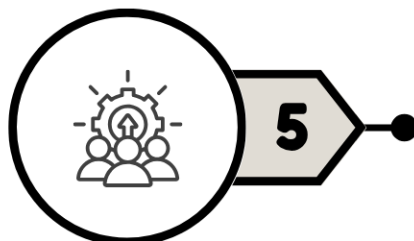
Develop professionally through:

- One SoAD applied research course from list³
- The professional development experience: either complete a study abroad course OR an internship/work experience



4

DISSEMINATION



5

Disseminate through:

- INDS 402 "Industrial Design Capstone" OR INDN 402 "Industrial Design Capstone" OR ARCH 410 "Architectural Design VI"
- The dissemination experience: either place in a competition⁴ OR a presentation at a conference⁵ OR exhibit work in an exhibition⁵ OR author or co-author a publication submission OR complete an honors thesis

STUDENT VIEW

See the next page for superscript notes with more information.

Advance SRE Pathway of <u>Distinction</u> Curricular* and Co-curricular Events Required	Advance SRE Pathway of <u>Excellence</u> Curricular* and Co-curricular Events Required
<p>Curricular</p> <ol style="list-style-type: none"> 1. UNIV 100 2. DSGN 101 3. DSGN 102 4. Four studio courses at the 200 and 300 level¹ 5. ARCH 321 OR INDS 442 OR INDN 499 6. ARCH 410 OR INDS 402 OR INDN 402 <p>Co-curricular</p> <ol style="list-style-type: none"> 7. Complete two (2) approved <u>Workshops</u>³ 8. <u>Professional Development</u> Study Abroad OR Internship/Work Experience 9. <u>Dissemination</u> of Creative Activity Participate in a Competition⁴ OR Exhibit work at the Advance Undergraduate Research Showcase OR Present at UL Undergraduate Research Conference 	<p>Curricular</p> <ol style="list-style-type: none"> 1. UNIV 100 2. DSGN 101 3. DSGN 102 4. Four studio courses at the 200 and 300 level¹ 5. ARCH 321 OR INDS 442 OR INDN 499 6. ARCH 410 OR INDS 402 OR INDN 402 7. One SoAD Applied Research Course² <p>Co-curricular</p> <ol style="list-style-type: none"> 8. Complete three (3) approved <u>Workshops</u>³ 9. <u>Professional Development</u> Study Abroad OR Internship/Work Experience 10. <u>Dissemination</u> of Creative Activity Place in a competition⁴ OR Present at a conference⁵ OR Exhibit work in an exhibition⁶ OR Publication submission (author or co-author) OR Honors thesis 11. <u>Leadership Experience</u> Mentored research⁷ OR Leadership experience⁸

Architecture and Design ADVANCE SRE Pathways

Superscript Notes:

* ASRE-approved courses only. Students who have earned credits for a course that is not ASRE approved may petition to substitute that course with a 300 or 400 level course identified as providing research skill. The SCRCs Advance office will review the petition for approval. Approved substitutions are only for the purpose of completing an Advance Pathway and are not approved as substitution for the degree.

¹Choose from any of the following studio courses offered by the School of Architecture and Design:

- ARCH 201, ARCH 202, ARCH 301, or ARCH 302
- INDS 201, INDS 202, INDS 301, or INDS 302
- INDN 201, INDN 202, INDN 301, or INDN 302

²Choose from any of the following courses offered by the School of Architecture and Design:

- DSGN 379, DSGN 380, or DSGN 463
- ARCH 477, ARCH 482, INDS 331, or INDN 365

³Choose from any of the following Workshops:

- SCRCs Advance Workshops found on the UL Lafayette SCRCs website (1 in person SCRCs workshop is equivalent to 2 virtual SCRCs workshops).
- Library Workshops found on the UL Library website.

⁴Competition must be regional, national, or international.

⁵Conference can be a university, regional, national, or international conference.

⁶Exhibition must be regional, national, or international.

⁷Mentored research includes, but is not limited to, volunteer, scholarship, or paid from grants. The School of Architecture and Design will evaluate the mentored research based on the product(s) submitted by students and input from their faculty mentor.

⁸Leadership experiences includes, but is not limited to:

- Officership in a student organization of the School of Architecture and Design
- Participation in School of Architecture and Design service events
- Participation in UL Lafayette service events
- UL SGA membership